

Greater Yosemite Council

High Adventure Team Code of Conduct

The goal of the High Adventure Training (HAT) team is to provide guidance and instruction in a safely controlled manner while the participants learn and gain experience. At times this may involve lectures.

Due to the nature of high adventure trips, it is important that everyone does their best to work as a group. Sticking to a few guidelines will help make the trip pleasant for everyone involved.

Youth supervision is not provided by the HAT team. All youth must have adult supervision at a rate of no more than 1 adult for every 3 youth. Youth participation is limited to the rank of 1st class or higher and age 13+ or 12 years old with the completion of 7th grade for the indoor sessions, 14+ or 13 years old with completion of 8th grade for the advanced courses (Winter Awareness, Backpacking, etc.), and 14+ for the Leave No trace (LNT) course. Administration of prescribed medications and behavior of the youth is the responsibility of the youth's supervisor.

Participants are expected to:

- Arrive at the meeting point at the designated time and ready to start the class/trip.
- Follow the directions of the HAT advisors.
- Follow the seven principals of Leave no Trace.
- Follow the rules set forth by the land managers.
- Carry your personal equipment and a fair share of the group equipment.
- Participate during the established meal preparation and clean up time.
- Follow the times and activities scheduled by the HAT advisors (mealtimes, having eaten and pack assembled).
- **Notify the course director of any special needs (food, medical, behavioral) must be made a minimum of two weeks of the start date of the course.** Notification of special needs is mandatory, but your privacy will be respected. Staff will make every opportunity to accommodate the disabilities but given the nature of high adventure activities in conjunction with potential environmental extremes, the staff might not be able to accommodate all special needs.

Participants should expect to physically exert themselves. They should have some experience with prior outings (not necessarily high adventure, but similar; e.g., at altitude, hiking some distance, carrying a loaded backpack...). It's not necessarily the physical ability only, but also the mental determination to continue on rather than just give up. At times high adventure trips can and will be mentally and physically challenging, but they provide a great sense of accomplishment when completed. If you have any questions or concerns regarding yours or a Scouts ability, please contact the Course director as soon as possible to discuss the situation.

Yours in Scouting,
Greater Yosemite Council
High Adventure Training Team